VIDEO PACKET LOSS CONCEALMENT DETECTION
BASED ON IMAGE CONTENT

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ABSTRACT
Compressed video transmitted over unreliable channels such as wireless networks or the Internet may suffer from packet loss. A packet loss leads to image impairment that may cause significant degradation in image quality. In most practical systems, packet loss is detected at the transport layer and a decoder error concealment post-processor tries to mitigate the effect of lost packets. This helps to improve image quality but could still leave some noticeable impairments in the video. In some applications such as no-reference video quality evaluation, detection of concealment impairments is desired. If only video coding layer information is available, concealment has to be detected based on image content. In this paper, a novel technique for detecting impairments in a video sequence caused by packet loss after its concealment is proposed. The detection is based on image content only. Simulation results show good temporal and spatial concealment detection accuracy.

1. INTRODUCTION

Video compression is widely employed in many applications due to the need for bit rate reduction for transmission or storage. The ITU H.261/3/4 and ISO MPEG-1/2/4 are well-known video compression standards that share the same hybrid DPCM-transform structure. These algorithms compress the video by removing redundancies using a 2D transform, temporal and possibly also spatial prediction, and a variable length coder. However, as the output of the encoder contains less redundant information, it is more sensitive to channel errors. In the context of a hybrid DPCM-transform codec structure, variable length coding may lead to a loss of synchronization at the decoder, which can cause error propagation. Since a packet typically contains information of a few dozen macroblocks, its loss could cause an impairment that spans several consecutive macroblock rows. Moreover, temporal prediction by motion compensation may cause error propagation to consecutive Inter (temporally predicted) frames, until the next Intra frame.

Packet loss is typically detected at the transport layer or at the video syntax layer. Then, a decoder post-processing algorithm tries to mitigate the effect of lost packets by concealing the corrupted macroblocks. Concealment fills in the corrupted region by utilizing redundancies in the received video. Packet loss concealment helps to improve image quality but could still leave some noticeable impairments in the video.

In some applications, detection of concealment impairments is desired. One example is no-reference video quality evaluation, e.g. [1][5]. Although image quality could be significantly degraded by packet loss, most modern no-reference video quality evaluation measures do not consider packet loss concealment impairments. Error concealment detection is the first step in estimating subjective concealment impairment severity. If only video coding layer information is available, concealment has to be detected based on image content. This could be the case if, for example, a video sequence has been coded, transmitted with errors, decoded with appropriate error concealment, and saved to disk. At a later time, a detection of concealment impairments in the video sequence is desired.

There are essentially two approaches for video packet loss error concealment – temporal concealment and spatial concealment. For temporal concealment, missing motion vectors are interpolated and damaged regions are filled in by applying motion compensation. The simplest and most commonly used technique in this category is just selecting the zero motion-vector. Temporal error concealment does not work well when the video sequence contains unsmooth moving objects or in the case of a scene change. An example of an impairment caused by temporal concealment is shown in Figure 1a.

For spatial concealment, spatially neighboring pixels are used to conceal the corrupted macroblock. A corrupted macroblock is usually interpolated using boundary pixels.
surrounding it, so the concealed macroblock satisfies a smoothness property. One of the simplest and most commonly used techniques in this category is bilinear interpolation. Spatial concealment works well only on smooth regions, but it could be the only plausible technique if motion information is unavailable or in the case of a scene change. An example of an impairment caused by spatial concealment is shown in Figure 1b.

Only few previous works for packet loss concealment detection are available. Temporal concealment detection based on image content and a model for its subjective impairment severity is first described in [1]. Detection is based on the assumption that sharp edges in a frame are rarely aligned with macroblock boundaries. Based on this assumption, strong edges at both the upper boundary and the bottom boundary of a macroblock row indicate a concealed macroblock row. The intersample difference both at the horizontal boundary of each macroblock row and inside that macroblock row, are carefully checked. If certain conditions are satisfied, that edge point is counted for the overall metric. The same detection technique with minor changes is also used in [2][3][4], possibly combined with bitstream information. In [3] it is reported that when used alone, this pixel-based technique results in high false alarm rates. A different subjective impairment severity model is proposed in [5] but with a similar technique used in the detection process. Spatial discontinuity is calculated as an average of the absolute difference of the luminance values at the boundary between correctly decoded regions and regions to which error-concealment has been applied. All these works do not consider impairments that span more than a single macroblock row and do not consider spatial error concealment.

Some previous works for (unconcealed) packet loss detection could also be relevant for concealment detection. Almost all these works use the transport layer or the video syntax layer; few also use image content for detection. Algorithms for detecting transmission errors in JPEG images [6], H.261 video sequences [7], and MPEG-2 video sequences [8][9] were proposed in the past. First, error existence is determined by checking a set of syntax-based conditions. Then, the precise location of the error is located using a set of spatial error detection measures. According to the assumption that an unimpaired region holds similar measurement values for neighboring macroblocks, each macroblock with exceptional measurement values is regarded as erroneous. In [10] a DCT coefficient-based error detection technique is suggested. The properties of the DCT coefficients of each macroblock are utilized to calculate the average luminance values and to detect the presence of edges. Erroneous macroblocks are detected by monitoring the variation of average energy from macroblock to macroblock.

The works described in [6][7][8][9][10] share two drawbacks that make them inappropriate for solving the aforementioned problem. First, they deal only with scattered macroblock errors and do not consider packet loss. Second, these works do not assume that corrupted regions have been concealed. Our attempt to explicitly adapt the measures presented in these works for packet loss concealment detection yielded unsatisfactory results.

In this paper, a novel algorithm for packet loss concealment detection is presented. Both spatial and temporal concealment are detected based only on luminance image content. In spite of the technical feasibility of detecting concealment impairments propagation in many cases, error concealment is detected only in the first corrupted frame. This decision is motivated by a future complementary algorithm that may evaluate impairment severity, including its propagation to following frames. The proposed algorithm was tested with spatial bilinear interpolation concealment and temporal zero motion vector concealment but the techniques used for detection are not limited to these specific concealment techniques. Each packet is assumed to contain between 10 and 100 macroblocks so impairment may span several macroblock rows.

The rest of the paper is organized as follows. The proposed algorithms for temporal concealment detection and spatial concealment detection are described in Section 2 and Section 3, respectively. Results are given in Section 4 and conclusions are drawn in Section 5.

2. TEMPORAL CONCEALMENT DETECTION

Temporal error concealment fills in missing macroblocks by copying regions from the previous frame. In case of an unsmooth or fast movement or in case of a scene change, an unnatural discontinuity might result across the boundaries of the concealed region. This undesirable effect can be observed in Figure 1a. Measures that will be used for detecting such a discontinuity are the average of intersample
difference across the macroblock upper boundary (AIDB-U) and the average of intersample difference across the macroblock lower boundary (AIDB-L). The intersample difference across the macroblock right boundary and the intersample difference across the macroblock left boundary are not used due to the fact that consecutive macroblocks are lost. Thus, corrupted region’s right and left boundaries are short and contain less distinguishing information. For a macroblock of size $N \times N$, the AIDB-U is computed as:

$$AIDB_U = \frac{\sum_{x=0}^{N-1}|I(x, 0) - I(x, -1)|}{N}$$

where $I(x, y)$ is the intensity value at location $(x, y)$ in a local coordinate system. The AIDB-L is computed in a similar way. Values of AIDB-U are shown in Figure 2b. It can be observed that large AIDB-U values appear at the upper macroblocks of the corrupted region and at the macroblocks below the corrupted region. Similarly, large AIDB-L values typically appear at lower macroblocks of the corrupted region and at macroblocks above the corrupted region.

The most commonly used temporal concealment technique is to copy corresponding macroblocks from the previous frame (zero motion-vector). As a result, the difference between consecutive frames is negligible at macroblocks concealed using this technique. The difference is not necessarily zero at these regions due to quantization during possible reencoding of the video sequence. This distinguishing property of temporally concealed regions can be observed in Figure 2c and can be quantified by computing the mean absolute difference (MAD) with the previous frame.

Figure 3 illustrates the proposed algorithm for temporal error concealment detection based on these two characteristics of concealed regions – large AIDB-U and AIDB-L values across the upper and lower horizontal boundaries together with negligible MAD values of the concealed macroblocks. The MAD is computed for every macroblock and the current frame is searched for contiguous sets of macroblocks with negligible MAD values. The AIDB-U and AIDB-L are computed for the upper and lower boundaries of these suspicious regions. Any contiguous set of macroblocks with large AIDB-U and large AIDB-L values is detected as temporally concealed. In order to enable robustness to varied images properties and to possible requantization, thresholds for detecting negligible MAD and for detecting large AIDB-U and large AIDB-L values are adaptively computed. These thresholds are computed relatively to the mean of the corresponding measure values in the frame.

3. SPATIAL CONCEALMENT DETECTION

Spatial packet loss concealment could also cause noticeable impairments. A corrupted macroblock is usually interpolated using boundary pixels surrounding it so the concealed macroblock satisfies a smoothness property. Packet loss causes consecutive macroblocks to be corrupted. The concealment algorithm conceals the impairment one macroblock at a time in some order, fulfilling the smoothness property only with neighboring uncorrupted macroblocks and possibly also with neighboring macroblocks that have already been concealed. As a result, more upper and lower neighboring macroblocks than right and left neighboring macroblocks are available. This results in an effect that may be described as ‘vertical bars’ – a region that is vertically smooth and contains horizontal discontinuities. Horizontal discontinuities are prevalent but not limited to macroblock right and left boundaries. The ‘vertical bars’ effect can be observed in Figure 1b.

Three measures are used for spatial concealment detection. Two measures facilitate the detection of smooth macroblocks - macroblock variance and the macroblock average vertical gradient (AVG). The third measure facilitates the detection of horizontal discontinuities using vertical edge detection in the macroblock’s horizontal gradient (VEHG).

Spatial concealment creates spatially smooth macroblocks. Thus, the variance of the pixel values in such a
Variance macroblock is typically small. This can be observed in Figure 4. The macroblock average vertical gradient (AVG) quantifies vertical macroblock smoothness. The vertical derivative of the frame is computed using a simple $[-1 0 1]^T$ mask operation. Then, vertical derivative values in every macroblock are averaged. AVG values in spatially concealed macroblocks are typically small, as can be observed in Figure 5.

Horizontal discontinuities are discovered using vertical edge detection in the macroblock’s horizontal gradient (VEHG) measure for Flower CIF. (a) Frame #136 with a corrupted region. (b) Horizontal gradient contains vertical edges at the corrupted region. (c) Canny edge detection in the horizontal gradient image emphasizes edges. (d) Morphological image opening leaves only vertical edge that are at least of the height of a macroblock. (e) Corrupted macroblock rows exhibit large VEHG values.

Figure 6: Spatial concealment vertical edge detection in the macroblock’s horizontal gradient (VEHG) measure for Flower CIF.

4. RESULTS
To evaluate the effectiveness of the proposed method, 30 standard video sequences in QCIF (176x144) and CIF (352x288) resolution were used. Some video sequences were encoded using an H.263 baseline encoder and the rest using an H.264/AVC baseline encoder. The video sequences were reencoded after concealment. Output bitrates were between 100Kbps and 1Mbps. Packet loss was randomly simulated using a varied ratio in the range 0.5%-1%. The length of each packet was also randomly simulated to contain between 10 and 100 consecutive macroblocks so impairment may span several macroblock rows. Packet loss distribution was i.i.d. Zero motion-vector was used for temporal concealment and bilinear interpolation was used for spatial concealment. The algorithm had no prior knowledge of the concealment type so both temporal concealment detection and spatial concealment detection was performed for each sequence.

Examples of detection results can be observed in Figure 8 and in Figure 9.
Table 1: Packet loss results per packet loss and per macroblock.

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<th>Precision</th>
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<td>Spatial</td>
<td>0.89</td>
<td>0.90</td>
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<th></th>
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<tr>
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<td>0.91</td>
</tr>
<tr>
<td>Spatial</td>
<td>0.86</td>
<td>0.71</td>
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**REFERENCES**